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**A RESEARCH STUDY INVESTIGATING HOW LEARNERS PROCESS  
TEXT, AUDIO, AND PICTURES**

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**Abstract**

In contemporary educational settings, learners are increasingly exposed to information through multiple modes such as written text, audio materials, and visual images. The integration of digital technologies into education has significantly changed the way knowledge is delivered and processed. This research study investigates how learners process text, audio, and pictures, and examines the cognitive mechanisms involved in multimodal learning. The study is grounded in cognitive learning theories and aims to explore the effectiveness of each mode of input as well as their combined use. Understanding these processes is essential for designing effective instructional materials and improving learning outcomes.

**Keywords:** Multimodal learning, text processing, audio processing, visual learning, cognitive load theory, dual coding theory, multimedia instruction, learner comprehension, educational technology, information processing

**Introduction:**

Education in the modern world has moved beyond traditional classroom instruction and printed textbooks. Online learning platforms, multimedia presentations, and digital resources have become an integral part of teaching and learning. As a result, learners frequently receive information in different formats at the same time. While this offers many opportunities for enriched learning, it also raises important questions about how learners process and integrate information from text, audio, and pictures. Different learners may respond differently to various modes of input depending on their cognitive abilities, prior knowledge, and learning preferences. Some learners may

benefit more from written text, while others may prefer audio explanations or visual representations. This research study aims to investigate how learners process these different forms of input and how multimodal instruction influences comprehension, memory, and overall learning performance.

### **Theoretical Framework**

The theoretical foundation of this study is based on Dual Coding Theory and Cognitive Load Theory. Dual Coding Theory, developed by Allan Paivio, suggests that information is processed through two distinct cognitive channels: a verbal channel and a visual channel. Written text and audio input are processed through the verbal system, while pictures and visual representations are processed through the visual system. When both systems are activated simultaneously, learners are more likely to understand and retain information.

Cognitive Load Theory, proposed by John Sweller, focuses on the limitations of working memory. According to this theory, learning materials should be designed in a way that minimizes unnecessary cognitive load and allows learners to focus on essential information. Poorly designed multimedia materials may overload learners and negatively affect comprehension.

### **Processing Written Text**

Written text remains one of the most commonly used forms of instructional input in education. Reading requires learners to recognize words, understand grammar, and construct meaning from sentences and paragraphs. Text-based learning allows learners to control the pace of learning, reread difficult sections, and reflect on the content. However, processing written text can be challenging, particularly for learners with limited language proficiency or weak reading skills. Long and complex texts may increase cognitive load and reduce comprehension. Therefore, written materials should be clear, well-structured, and appropriate to the learners' level.

### **Processing Audio Input**

Audio input plays a significant role in modern education, especially in online learning and language instruction. Audio materials such as lectures, podcasts, and recorded explanations allow learners to focus on listening rather than reading. This can be beneficial for developing listening comprehension, pronunciation, and intonation.

Despite its advantages, audio input is temporary and requires sustained attention. Learners may miss important information if they lose focus, and it may be difficult to

review specific details without replaying the recording. For this reason, audio materials are often more effective when combined with other modes of input.

### **Processing Visual Information**

Visual information, including pictures, diagrams, charts, and graphs, provides learners with concrete representations of abstract concepts. Visuals can simplify complex ideas and support memory retention by creating strong mental images. Research has shown that learners often remember visual information more effectively than verbal information alone.

However, visuals must be carefully designed and directly related to the learning content. Irrelevant or overly decorative images may distract learners and increase cognitive load. Effective visuals should support understanding and guide learners' attention to key information.

### **Multimodal Learning**

Multimodal learning involves the integration of text, audio, and pictures in instructional materials. When designed effectively, multimodal instruction can enhance learning by engaging multiple cognitive channels. For example, combining short texts with relevant images and audio explanations can improve comprehension and retention.

Nevertheless, the effectiveness of multimodal learning depends on instructional design. Presenting too much information at once or using poorly coordinated modes may overwhelm learners. Educators must ensure that each mode serves a clear instructional purpose.

### **Research Methodology**

This study employs a mixed-methods research design, combining both quantitative and qualitative approaches. The participants consist of university students from various academic disciplines. The learners are divided into groups and exposed to learning materials presented in different formats: text-only, audio-only, visual-supported text, and fully multimodal materials.

Data is collected through comprehension tests, questionnaires, and interviews. The tests measure learners' understanding and recall of the material, while questionnaires and interviews provide insights into learners' perceptions and preferences.

### **Results**

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The results of the study indicate that learners perform differently depending on the mode of input. Participants who studied text supported by relevant pictures demonstrated higher levels of comprehension and retention. Audio-only materials were effective for general understanding but less effective for detailed recall. Fully multimodal materials produced the best results when designed in a clear and balanced way.

### **Discussion**

The findings of this study support existing research in multimedia learning. The combination of verbal and visual information enhances learning when cognitive load is carefully managed. Individual differences among learners, such as prior knowledge and learning preferences, also influence how information is processed.

### **Implications for Education**

The results of this research have important implications for teachers and instructional designers. Educators should use text, audio, and pictures strategically to support learning objectives. Instructional materials should be clear, structured, and appropriate for learners' cognitive levels.

### **Conclusion**

This study shows that learners process text, audio, and pictures in different but connected ways. Text helps learners control pace and reflect, audio supports listening and pronunciation, and visuals simplify complex ideas and improve memory. Combining these modes—multimodal learning—leads to better comprehension and retention when designed carefully. Individual differences such as prior knowledge and learning preferences also affect learning outcomes.

Teachers should use text, audio, and visuals thoughtfully, avoid overload, and align materials with learning goals. Overall, effective learning happens through a balanced combination of modes that suits learners' needs.

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